|  |  |
| --- | --- |
| <div class="word">Aggro</div> | <div class="gloss">Incoming attacks</div> |
| <div class="word">Alliance</div> | <div class="gloss">A group of formally associated corporations</div> |
| <div class="word">Alpha</div> | <div class="gloss">The initial attack and its bonus (general Minmatar bragging point) </div> |
| <div class="word">Alts</div> | <div class="gloss">Alternatives - players are allowed 3 different characters on each account as well as multiple accounts. Each character often performs specific tasks for the player based on their skill set </div> |
| <div class="word">Anime Hive Mind</div> | <div class="gloss">Alex and Victoria</div> |
| <div class="word">Benn Song</div> | <div class="gloss">Oompa bass line with the lyrics “My name is Benn” </div> |
| <div class="word">To bex</div> | <div class="gloss">To attack your own teammate or his/her drones resulting in victory for the opposing team; pejorative</div> |
| <div class="word">Boat</div> | <div class="gloss">What Chance calls a ship</div> |
| <div class="word">Blob</div> | <div class="gloss">Massive attack fleet</div> |
| <div class="word">Bubble</div> | <div class="gloss">A warp disruption field created by either another player’s ship or a deployable generator</div> |
| <div class="word">Carebear</div> | <div class="gloss">A PVP-averse, high sec-based player; Miners and Caldari </div> |
| <div class="word">Concorded/ Concordokken</div> | <div class="gloss">Being destroyed by the in game AI security forces for illegal conduct. </div> |
| <div class="word">Corp</div> | <div class="gloss">A corporation: the “guild” of EVE. A persistent, formally associated group of players</div> |
| <div class="word">CTUG</div> | <div class="gloss">A TQ corporation run by CCP/PTW employees</div> |
| <div class="word">Cyno</div> | <div class="gloss">An effect in space (or the module or structure which creates that effect) that enables travel between systems without the use of stargates</div> |
| <div class="word">Dessies</div> | <div class="gloss">Destroyers</div> |
| <div class="word">DNA</div> | <div class="gloss">A codified identifier for a particular ship fitting, can be used for rapid reproduction of useful vessel. </div> |
| <div class="word">DPS/Deeps</div> | <div class="gloss">Damage per second, the offensive efficacy of a ship.</div> |
| <div class="word">e4e</div> | <div class="gloss">The former name of Pole To Win – which is why test accounts begin e4e </div> |
| <div class="word">EHP</div> | <div class="gloss">Effective Hit Points; the total defensive capability of a ship including bonuses and resistances. </div> |
| <div class="word">Fit</div> | <div class="gloss">A ship hull with a specific set of modules, or the process of adding a module to a ship. Fits are customizable and the fitting process is essential component of EVE gameplay. </div> |
| <div class="word">Fleet</div> | <div class="gloss">A temporary, ad hoc, voluntary group of players online at the same time. </div> |
| <div class="word">Frigs</div> | <div class="gloss">Frigates</div> |
| <div class="word">Gang</div> | <div class="gloss">The old term for Fleet</div> |
| <div class="word">Hop</div> | <div class="gloss">Reference to the slash command used to move a ship instantaneously along its current trajectory within the current system</div> |
| <div class="word">Grid/On grid</div> | <div class="gloss">Within 250km of an object or entity in space</div> |
| <div class="word">Implants?/Faction?/Officers?</div> | <div class="gloss">Questions to determine how bad ass you are permitted to be during Benn’s organized coordinated playtests</div> |
| <div class="word">In</div> | <div class="gloss">Reporting</div> |
| <div class="word">Jump</div> | <div class="gloss">Movement between systems using stargates or cynosural beacons</div> |
| <div class="word">Legit/Legit Fit</div> | <div class="gloss">Legitimate – no QA modules/slash commands. Realistic fittings for a ship mimicking player style </div> |
| <div class="word">Maverick</div> | <div class="gloss">Drew</div> |
| <div class="word">To melt</div> | <div class="gloss">To use lasers</div> |
| <div class="word">Monday, 9:29 AM</div> | <div class="gloss">SECRET...Go to the kitchen</div> |
| <div class="word">Neut</div> | <div class="gloss">A module that reduces energy, or the use of such a module. </div> |
| <div class="word">Ningus</div> | <div class="gloss">Nick Inglis</div> |
| <div class="word">Noob Sticker</div> | <div class="gloss">A post-it note issued as a reminder that you are bad and you should feel bad</div> |
| <div class="word">Nos</div> | <div class="gloss">A module that steals energy, or the use of such a module. </div> |
| <div class="word">o7 </div> | <div class="gloss">Salute in chat channel text</div> |
| <div class="word">o/</div> | <div class="gloss">Hello in chat channel text</div> |
| <div class="word">Old</div> | <div class="gloss">Chance</div> |
| <div class="word">Outpost</div> | <div class="gloss">A station built and owned by a player corporation in space claimed by that’s corporation’s alliance. Outposts can be upgraded, and destroyed</div> |
| <div class="word">Patchmaster</div> | <div class="gloss">The person who brings down Smoothwall</div> |
| <div class="word">To pod/To be podded</div> | <div class="gloss">To destroy both the ship and the capsule of a player. This will activate a medical clone in the player’s </div> |
| <div class="word">To point</div> | <div class="gloss">To limit the warp capabilities of a ship with a warp disruptor. </div> |
| <div class="word">Polaris</div> | <div class="gloss">A region of space inaccessible to the public in EVE, home of GMs and ESP activities</div> |
| <div class="word">Pony Friend</br> Pony Friended</div> | <div class="gloss">Punishment for violating security policy regarding locked desktops</div> |
| <div class="word">Por que?! </div> | <div class="gloss">Spanish for “Why!?” </div> |
| <div class="word">Pos</div> | <div class="gloss">Player-owned starbase</div> |
| <div class="word">Primary</div> | <div class="gloss">The first target for fleet members to engage. </div> |
| <div class="word">Rats</div> | <div class="gloss">Term for NPCs in the game </div> |
| <div class="word">Rep Doc</div> | <div class="gloss">Short hand for the ‘Reporting Document’ </div> |
| <div class="word">Reps</div> | <div class="gloss">Armor repairers, or the cycles of an armor repair module. </div> |
| <div class="word">Roland/Ask Roland</div> | <div class="gloss">The team has encountered persistent IT problems</div> |
| <div class="word">Throw an Exception</div> | <div class="gloss">When Log Sever encounters an issue in the game, lots of red text is display – so you know something is technically wrong </div> |
| <div class="word">To scram</div> | <div class="gloss">To limit the warp capabilities of a ship with a warp scrambler. </div> |
| <div class="word">Tracker</div> | <div class="gloss">Short hand for ‘Tracking Document’ sprints and tasks will generally always have their own excel document to monitor progress. Nick loves making them.</div> |
| <div class="word">Sebo</div> | <div class="gloss">Sensor Booster; used to increased a ship’s targeting abilities</div> |
| <div class="word">Sec; High, Low, ZeroZero/Null</div> | <div class="gloss">The Security level of the system, which determines legal or possible actions. </p> .5 – 1.0 High</br> .1 – 0.4 Low</br> -1 – 0.0 Zero-Zero/Null</div> |
| <div class="word">Smoothwalled</div> | <div class="gloss">Unable to access the internet or download a patch on account of insidiously unhelpful security precautions </div> |
| <div class="word">Spanker/Sp-anchor</div> | <div class="gloss">A space anchor; a Dev module used to maintain relative position when you log off or /tr</div> |
| <div class="word">Stable</div> | <div class="gloss">When the capacitor can indefinitely run all the modules in a particular fit; does not apply to the Abaddon. </div> |
| <div class="word">Starbase</div> | <div class="gloss">An anchored, online control tower and any linked semi-permanent structures in orbit around a moon; Starbases are constructed piece by piece by players in corporations and can be customized to specific purposes. </div> |
| <div class="word">Station</div> | <div class="gloss">Conquerable or Invulnerable structures belonging to corporations. Stations cannot be built or destroyed</div> |
| <div class="word">Super/Super’d</div> | <div class="gloss">Shorthand name for a character given all the skills available in game – taken from its slash command</div> |
| <div class="word">T-fect</div> | <div class="gloss">A grammar- or orthography- related defect. (When words not too good.)</div> |
| <div class="word">Tank</div> | <div class="gloss">The defensive specialty of a ship</div> |
| <div class="word">Top Gun</div> | <div class="gloss">A nearly ubiquitous test server alliance maintained by Drew </div> |
| <div class="word">TR</div> | <div class="gloss">Reference to the slash command used to move a ship instantaneously to any location or character. Short for /transfer</div> |
| <div class="word">Type browser</div> | <div class="gloss">A useful insider bar tool that you will forget how to use before you need to use it again</div> |
| <div class="word">Warp</div> | <div class="gloss">High speed travel to known locations within a system; Oddly has nothing to do with the “Microwarp Drive” module</div> |
| <div class="word">WH</div> | <div class="gloss">A wormhole; The only means of reaching systems not shown on the Starmap. Alternatively, “wormhole” can refer directly to those systems. This is where the Tengu kills you. </div> |